

06/04/2006  
C43**SCHEDULE TO THE GREEN WEDGE ZONE**Shown on the planning scheme map as **GWZ**

	<b>Land</b>	<b>Area/Dimensions/Number</b>
Minimum subdivision area (hectares).	All land marked "A" on the map forming part of this schedule.	<p>The number of lots into which the land may be subdivided is to be calculated using the following formula: <math>N=A/20</math>.</p> <p>Where N (rounded down) is the number of lots that can be created and A is the area of the land in hectares.</p> <p>The subdivision must comprise one large primary lot. The secondary lots must be at least 1.0 hectares and must be no larger than 5.0 hectares.</p> <p>An agreement under Section 173 of the Act must be entered into with the owner of each lot created which ensures that the land may not be further subdivided under this provision.</p>
	All land marked "B" on the map forming part of this schedule.	12 hectares
	All land marked "C" on the map forming part of this schedule.	None specified
Function centre (number of patrons).	None specified	
Group accommodation (number of dwellings).	None specified	
Residential hotel (number of bedrooms).	None specified	
Restaurant (number of patrons).	None specified	
Minimum area for which no permit is required to alter or extend an existing dwelling (square metres).	None specified	
Minimum area for which no permit is required to alter or extend an existing building used for agriculture (square metres).	None specified	

<b>Permit requirement for earthworks</b>	<b>Land</b>
Earthworks which change the rate of flow or the discharge point of water across a property boundary.	All land within the zone to a depth of 1m except for any works directly associated with the construction of a dwelling, or any works associated with the construction of the Leakes Road interchange.
Earthworks which increase the discharge of saline groundwater.	All land within the zone to a depth of 1m except for any works directly associated with the construction of a dwelling.

Map forming part of the Schedule to the Green Wedge Zone

