

20/07/2006
C3

SCHEDULE 10 TO THE DESIGN AND DEVELOPMENT OVERLAY

Shown on the planning scheme map as **DDO 10**

HERITAGE RESIDENTIAL AREA – PORT FAIRY DESIGN GUIDELINES CHARACTER AREA 4a

1.0

20/07/2006
C3

Design objectives

To respect the scale, design and finish of traditional residential development within Port Fairy.

To acknowledge the importance of variety to Port Fairy's character, in terms of size, design, setbacks and materials.

To ensure that new development respects the character established by heritage development and does not compromise or threaten that character.

To ensure that development retains the landscape qualities of the area.

2.0

20/07/2006
C3

Buildings and works

A permit is not required to construct a building or to construct or carry out works if either:

- A permit for the development has been granted under the Heritage Act 1995.
- The development is exempt under section 66 of the Heritage Act 1995.

A permit is required for a fence unless:

- The fence is forward of the street-side setback of the building, it is 1.2 metres or less in height and at least 50% permeable.
- The fence is backward of the street-side setback of the building and it is 2.0 metres or less in height.

Requirements

Design guidelines height

Building height should not be detrimental to the character of the area.

Building height should be appropriate to the character of the area and should not exceed a Design Guidelines Height of 7.0 metres.

The Design Guidelines Height is the vertical distance between the apex of the building roof and a plane, representing natural ground level directly beneath the apex of the roof. The plane representing natural ground level above which, height is measured is defined by two horizontal lines in line with the average ground level beneath the front and rearmost facades. The only exception is where the ground level beneath the rearmost façade is lower than that of the front façade, in which case the plane is considered to be horizontal at the ground level beneath the front façade. Where the application is for the extension of an existing building, the calculation of height will include the footprint of the existing building and the proposed building.

Façade height

Building height should not be detrimental to the character of the area.

Building height should be appropriate to the character of the area and should not exceed a Façade Height of 5.25 metres.

The *Façade Height* is the vertical distance between the natural ground level and the point where the façade joins the roof or upper storey decking. Where the application is for the extension of an existing building, the calculation of height will include the footprint of the existing building and the proposed building.

The Façade Height should be 5.25 metres above the designated floor height rather than the natural ground level, if the dwelling site is affected by the Land Subject to Inundation Overlay.

Building bulk and mass

Buildings should be articulated so that the overall bulk and mass of the building does not compromise the characteristic scale and pattern of the area.

Setbacks

Building should be setback from front, rear and side boundaries to reflect the pattern of buildings within landscape lots that is characteristic of the area.

The setback of new buildings should retain the established development pattern and respect characteristic setbacks.

Carparking, garages and outbuildings

Garages, outbuildings and areas allocated for the parking of vehicles should be sited to minimise visibility from the street and be designed to be consistent with the character of the area.

Building materials and colours

Materials and colours should respect the character of the area and not overwhelm the natural and built setting.

Landscaping and fencing

Front fencing and landscaping should reflect the ‘buildings in landscape character’ of the area and enable passive surveillance to the street.

Landscaping should provide for the replacement of environmental weeds with indigenous planting.

Site coverage

The combined site coverage of buildings and impermeable surfaces should respect the pattern of building and open space characteristic of the area.

Frontage

Buildings should provide an attractive and active edge to the street and enable passive surveillance of the street.

Roof pitch

The roof pitch of buildings should be consistent with the predominant roof character of the area.

Access

Driveways should be designed to meander and incorporate new and retained planting to partially screen development.

Driveways should be development with a permeable surface wherever possible.

Application requirements

An application must be accompanied by a report that demonstrates how the application satisfactorily responds to the objectives and requirements of this schedule and the acceptable solutions to meet performance standards contained in the Port Fairy Design Guidelines 2001.

3.0

20/07/2006
C3

Subdivision

Requirements

The frontage width of lots abutting the street should be consistent with the typical width of existing lot frontages in the street.

Subdivision layout should retain the established pattern of development.

Subdivision should avoid the creation of new crossovers wherever possible.

Application Requirements

An application for subdivision should be accompanied by a plan/s that demonstrates how subdivision and associated building envelopes satisfactorily respond to the requirements for subdivision.

4.0

20/07/2006
C3

Advertising signs

Requirements

Advertising signs should not be illuminated.

The maximum dimension of an advertising sign should be less than 0.5 metres.

Pole signs should have a maximum height of not more than 2.0 metres and be located entirely within a property boundary.

5.0 Decision guidelines

20/07/2006
C3

In addition to the matters listed at Clause 43.02-5, Council will give consideration to the *Port Fairy Design Guidelines (2001)* and the local policies relating to Port Fairy (Clause 22.01-3 and 22.01-4) before deciding on an application.

Reference Documents

Port Fairy Design Guidelines Report 2001

Port Fairy Design Guidelines 2001