

SCHEDULE 4 TO THE VEGETATION PROTECTION OVERLAY

Shown on the planning scheme map as **VPO4**

SIGNIFICANT TREE PROTECTION AREA

1.0

Statement of nature and significance of vegetation to be protected

This schedule includes trees identified as significant trees for their botanical, historic, cultural, size, growth habit or community association values.

Trees or groups of trees affected by this schedule are:

Species	Common Name	Location	Significance	Notes
<i>Eucalyptus melliodora</i>	Yellow Box	Terretts Rd, nr RMB5230 Goomalibee	Curious growth form: abnormal outgrowths	Known as the "Camel Tree" due to unusual growth form
<i>Acacia decora</i>	Western Silver Wattle	Binnie Rd 2-4 km east of Bungeet, on roadside	Rare or localised: disjunct community; Outstanding size	Small stand- 14 trees
<i>Acacia decora</i>	Western Silver Wattle	Stand, Thoona Devenish Rd., 2.2 km from Thoona	Rare or localised: disjunct community	Stand of about 70 trees sparsely spread over the disused roadside
<i>Eucalyptus camaldulensis</i>	River Red Gum	Witt St Benalla, northern paddock, near corner of Racecourse	Curious growth form: fusion of branches	An unusual example of fusion of trees in which a limb from the tree has grown into another now dead tree
<i>Eucalyptus cadens</i>	Swamp Gum	North side of Taminick Gap Road, 3.2 km NW of Hume Highway	Rare or localised	The only known occurrence of this species. The trees have a distinctive lean in the main trunk and glaucous leaves
<i>Quercus canariensis</i>	Algerian Oak	Lima School Community Centre, Lima Rd, Lima	Contribution to landscape, Outstanding size	Impressive tree dedicated to the memory of the early settlers of the Lima district 1839-1979
Group planting - various	Group Planting -various	Road reserve Goomalibee - Baddaginnie Road, Goomalibee	Avenue of Honour	Avenue of honour to Pioneer Settlers

2.0

Vegetation protection objective to be achieved

To protect native vegetation that is of significance for historic, botanic and environmental reasons or because it is valued by the local community.